GAME INTELLIGENCE

# CASE STUDY THE MODERN PLAYMAKER SCANDINAVIA

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... an attacking midfielder who operates between the lines, links play effectively in tight areas, receives on the half-turn, plays forward, and creates chances and goal-scoring opportunities.

...en offensiv midtbanespiller som beveger seg effektivt i mellomrom, kan motta, vende og avansere raskt i trange områder, spiller fremover og skaper målsjanser.

## PLAYER PROFILE THE MODERN PLAYMAKER



"...operates between the lines..."

## **PROGRESSION**

"...receives on the half-turn and plays forward..."

## **FINISH**

"...creates chances and goalscoring opportunities."









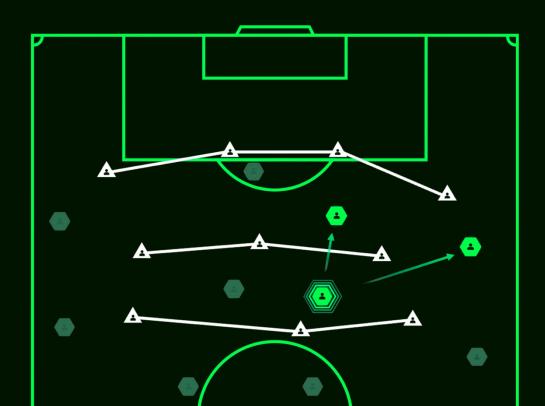
**PROGRESSION** 

**FINISH** 

"...operates between the lines..."

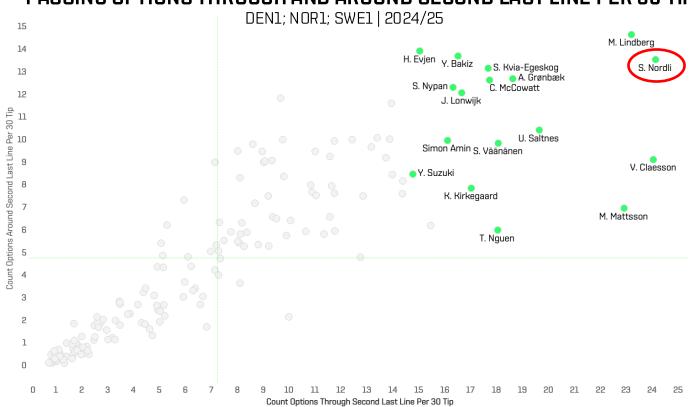
## PASSING OPTIONS

- O Player moves well off the ball to create passing opportunities in Finish phase (the opposition third)
- O Passing options through and around the second last line
- O Options vs touches: reward players based on their movement, regardless of whether their teammate passes them the ball



#### MOVEMENT PROGRESSION FINISH

#### PASSING OPTIONS THROUGH AND AROUND SECOND LAST LINE PER 30 TIP







**FINISH** 

"...receives on the half-turn and plays forward..."



## **POSSESSIONS IN FINISH**

O Player gets on the ball in the opposition third of the pitch, with the opposition in a low block

## **FORWARD MOMENTUM**

- O Accelerate play, break structure, and move their team up the pitch with purpose
- O Find space and give the team momentum in tight spaces

## >8M CARRIES

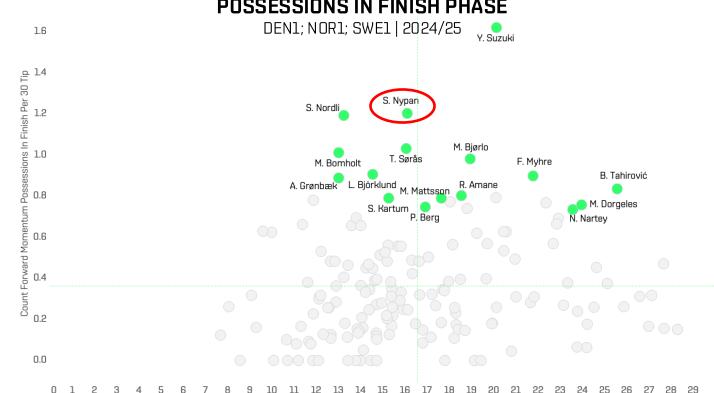
- O Carry the ball over distance in final third
- O Able to dribble where space is hard to find

# **MOVEMENT**

#### **PROGRESSION**

#### **FINISH**

#### **POSSESSIONS IN FINISH PHASE**







**FINISH** 

"...receives on the half-turn and plays forward..."



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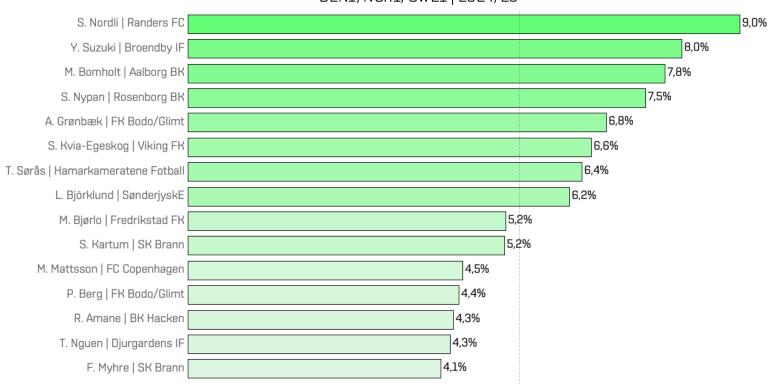




**FINISH** 

#### SHARE OF FORWARD MOMENTUM: POSSESSIONS IN FINISH PHASE

DEN1; NOR1; SWE1 | 2024/25



#### **NORMALISATION**

#### PER 30TIP (Per 30mins Team in Possession)

...is used to evaluate player performance based on their **involvement in possession** events, passing options, and on-ball engagements.

Normalising per 30 TIP accounts for the fact that players in high-possession teams have **more opportunities** to touch the ball, and therefore **avoids a bias** in favour of those players.

#### 8 MATCH THRESHOLD

We typically advise using this threshold to ensure that metrics are **stable** and **reliable** and account for '**outlier**' performances. This creates a better and more consistent measure of a player's true performance, ultimately leading to **more accurate and actionable insights**.







"...creates chances and goal-scoring opportunities."



## PASS ATTEMPTS TO DANGEROUS RUNS

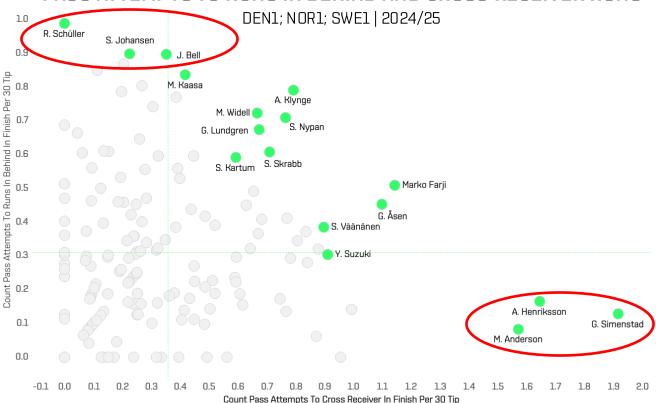
- O Runs In Behind & Cross Receiver Runs
- O Classifying passes by the runs targeted

## **OPPORTUNITIES & ATTEMPTS**

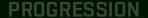
- O Capture vision, tendency and decision-making
- O Cognitive risk versus reward
- O Identify players in less dominant teams

#### **MOVEMENT FINISH PROGRESSION**

#### PASS ATTEMPTS TO RUNS IN BEHIND AND CROSS RECEIVER RUNS









"...creates chances and goal-scoring opportunities."



## PASS ATTEMPTS TO DANGEROUS RUNS

- Runs In Behind & Cross Receiver Runs
- O Classifying passes by the runs targeted

## **OPPORTUNITIES & ATTEMPTS**

- O Capture vision, tendency and decision-making
- O Cognitive risk versus reward
- O Identify players in less dominant teams







#### PASS ATTEMPTS ... AS A % OF OPPORTUNITIES

DEN1; NOR1; SWE1 | 2024/25

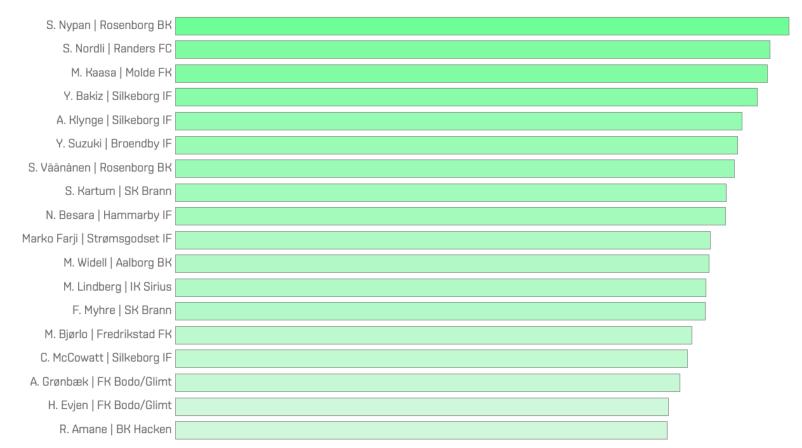


#### THE PLAYMAKER INDEX

- 1. MOVEMENT "...operates between the lines..."
- Opportunities for Line-Break Receptions Through and Around the Second Last Line per 30 TIP
- 2. PROGRESSION "...receives on the half-turn and plays forward..."
- Count of Forward Momentum per 30 TIP
- o Count of **Possessions** in Finish per 30 TIP
- % of Possessions with Forward Momentum in Finish per 30 TIP
- o Count of **8M Carries** in Finish per 30 TIP
- 3. FINISH "...creates chances and goal-scoring opportunities."
- o Count of Pass Attempts to **Runs in Behind** per 30 TIP
- o Count of Pass Attempts to Cross Receiver Runs per 30 TIP
- o % of Pass Opportunities Attempted to Runs in Behind and Cross Receiver Runs

#### THE MODERN PLAYMAKER

Playmaker Index: DEN1; NOR1; SWE1 | 2024/25 Season



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Read full analysis on my substack/blog: trymso.substack.com







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