KANTAR

Learning from the past as we head towards our AI driven futures

Jon Puleston VP, Innovation Kantar Profiles



Viral marketing

Media Research Group Conference 2002

"We won't need to buy advertising in the future, you just need to work out how to make your coms go viral"



Protestations on Al... "We won't need to do traditional research anymore"



Good Judgement Project

Longitudinal forecasting tournament of global events 28,000 took test \rightarrow 3,000 invited to participate \rightarrow Top 100 = Superforecaster



Experience of 3 years taking part in the Good Judgement Project, pitted against smartest future forecaster's in the world trying to predict things.

Came 102nd

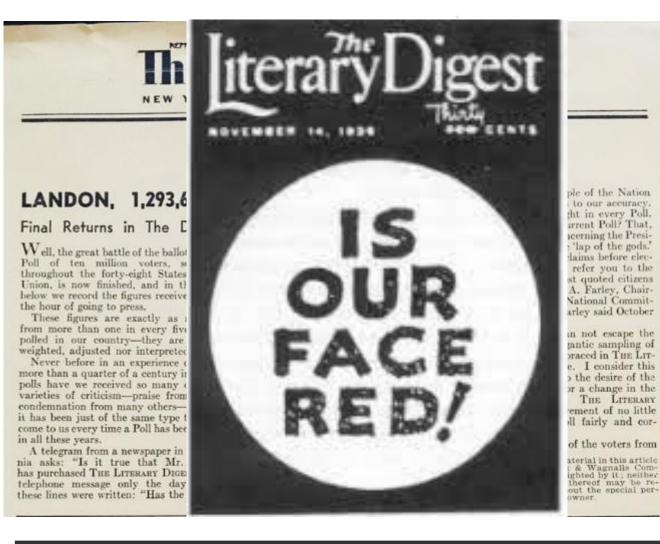
Philip Tetlock

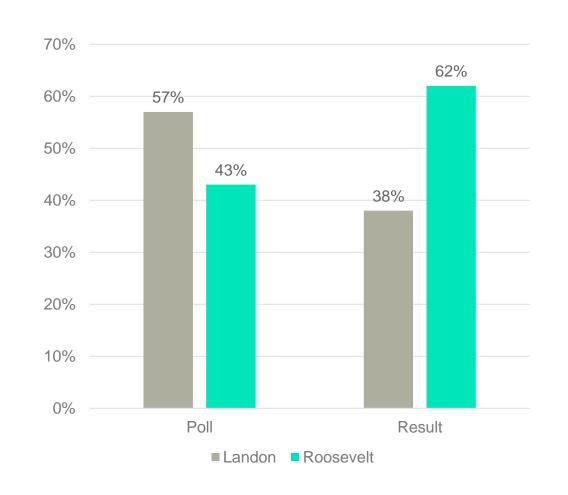
It's nye on impossible to predict certain things, rarely turns out how you expect & the best predictors turn out to be the ones that change their minds the most



A common thought for nearly a century of research that a sea change is in the air...

We won't need to do traditional research anymore: just ask our readers





We won't need to do any traditional research anymore: just find out what consumers unconscious desires are



Ford invest £250m developing this car using a fashionable new methodology: **"Motivational Research"**

Inspired by emerging psychoanalytical theories. The belief that consumers were motivated by unconscious desires and emotions, rather than rational decision-making.

Cars designed around consumers "sexual fantasies"

They could not

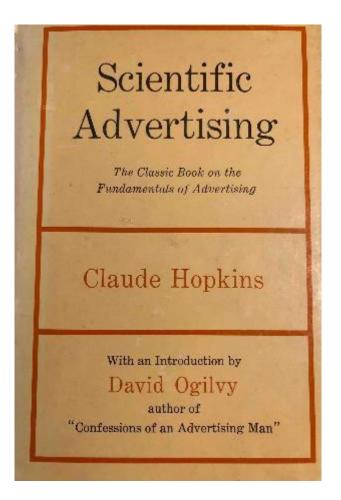


We won't need to do any traditional research anymore: just get some housewives in a room and conduct a focus group





We don't need to do any traditional research anymore: just do some ad testing



1910's Ad performance = Coupon response counting

1930's Ad performance = Noting and reading studies

1960's Ad performance = Ad copy testing

Short cut to predicting ad performance: "How much do you like this ad?"

Yes worked quite well but lots of examples from the history of marketing of legendary advertising campaigns that failed conventional market research ad tests



We won't need to do any traditional research anymore: just put some blindfolds on and ask them if they like the taste





Mono-diet of sweet, salty & fatty food



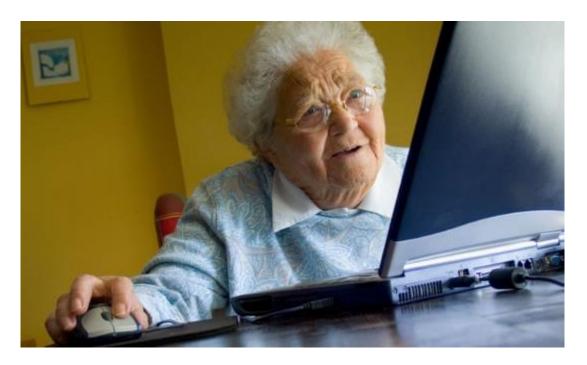


The method excluded the emotions, memory associations and variant experience of eating food



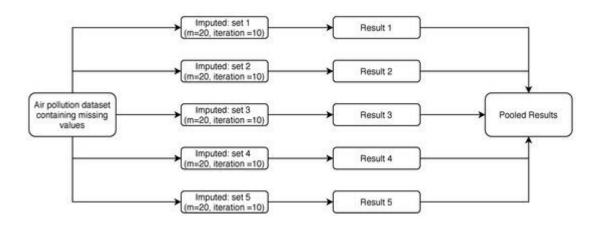
We won't need to do any traditional research anymore: we can do online surveys





2023 still not fully nationally repetitive of all age groups

We won't need to do any traditional research anymore: we can model data using random forest ascription

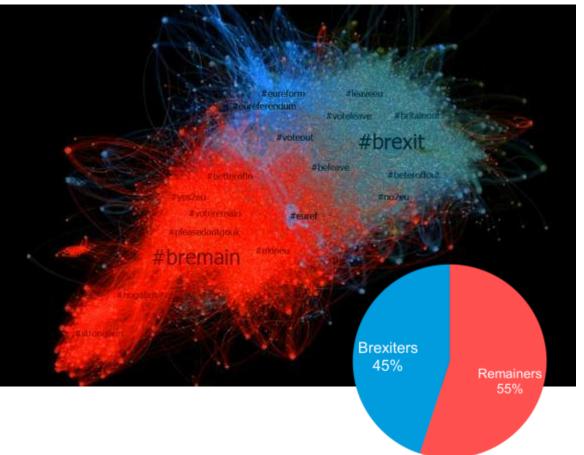




5 weeks and £30k bill

We won't need to do any traditional research anymore : Can use social media text analytics





We won't need to do any traditional research anymore : can use prediction markets and ensemble modelling



Nate silver correctly predicted result of every state in the 2012 US election by aggregating poll predictions thousands of polls.

4 years later

Princeton Poll and economic aggregator forecast there was a "99% chance Clinton winning the 2016 election....

Princeton Election Consortium

A first draft of electoral history. Since 2004

As of November 8, 6:06AM EST: <u>Snapshot (191 state polls)</u>: Clinton 307, Trump 231 EV <u>Meta-margin: Clinton +2.2%</u> Clinton Nov. win probability: random drift 99%, <u>Bayesian >99%</u> Senate snapshot (48 polls): <u>Dem+Ind</u>; 50, <u>GOP</u>; 50, <u>Meta-margin: D +0.9%</u>, <u>Nov. control probability</u>: Dem. 82%

FRONT PAGE

HIGH-IMPACT RACES

Find competitive House districts near you! Republicans:





History of the Meta-analysis

August 21, 2016: The forecast has been sharpened using information from this year's campaign. Also, the Meta-Margin to electoral votes relationship, which generates the November electoral vote "strike zone," has been updated. <u>See this</u> <u>explanation</u>.

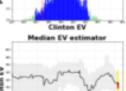


GET PEC ON YOUR MOBILE

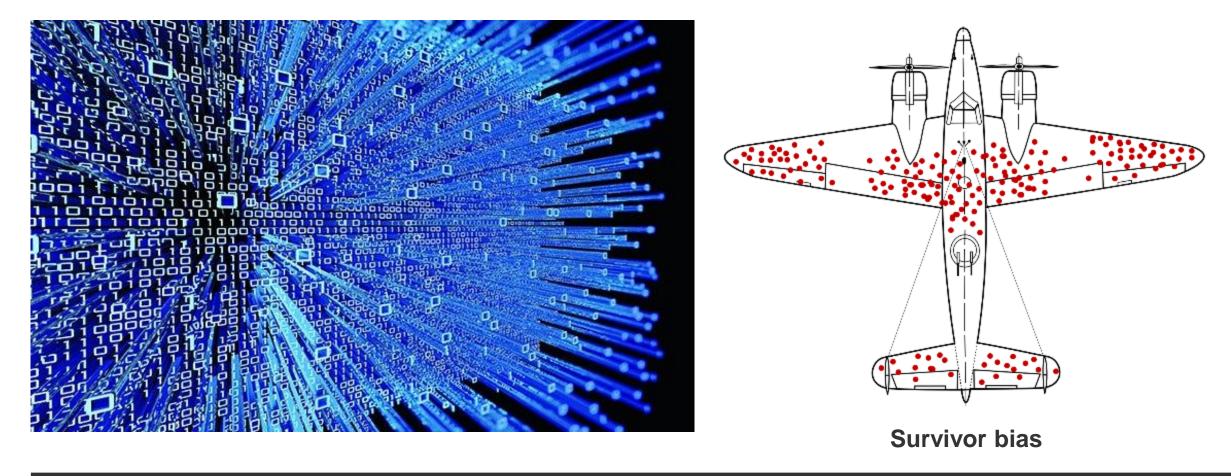


2016 PRESIDENTIAL RACE

Reducing state-level Presidential polls to a single high-precision snapshot. <u>more</u> All possible outcomes



We won't need to do any traditional research anymore: We can use our own big data sources



Some of these protestations have slowly come true others have not, and fatal flaws found in others



Looking back on the history of new innovations some do come along and wipe out the old way of doing things pretty quickly...

The horses →The car Photography → digital photography Neanderthals → Homo Sapiens But in most cases new innovations have grown alongside, rather than wipe out old ones

Radio \rightarrow TV = Radio & TV Shark \rightarrow Human = Sharks & humans Books \rightarrow Kindle = Books



What will be the impact of AI on traditional market research?

Kill off or Live alongside?



To answer this helpful to think about issues held back and have hampered all these new techniques for conducting research over the years

- 1. Sample representivity
- 2. Reaching robust sample sizes
- 3. Practical limitations Reproducibility hurdles of new solutions e.g. finite usable use case scenarios
- 4. Techniques failing because they have closed & limited or one-dimensional perspectives

Sample representativity

Liberty polls, online research, social media text analytics & big data analytics all faced the same challenge of lack of sample representivity

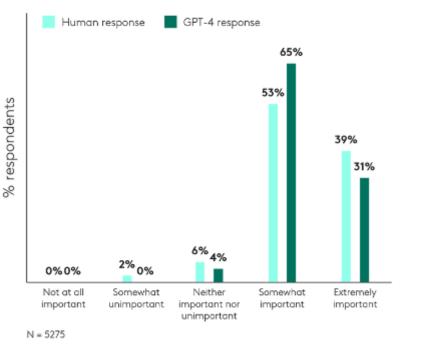
LLM's have the same challenge

Trained on the views of:

Males White people Westerners English language speakers The well educated Those with a technological bent

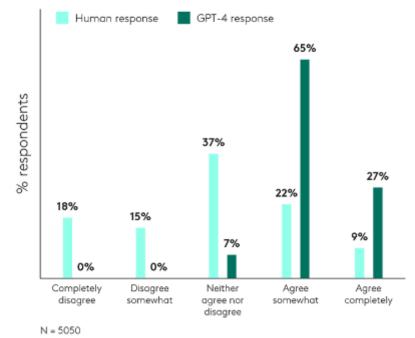
Example 1

What is the importance of price while purchasing a luxury product?



Example 2

My product is a way for me to bond/connect with others who share my passion



Source: Kantar's early stage R&D

To handle sample bias researchers set quota and weight data, but to do both these you need to understand the make-up of the sample.

 \rightarrow LLM's no easy way to find this out.

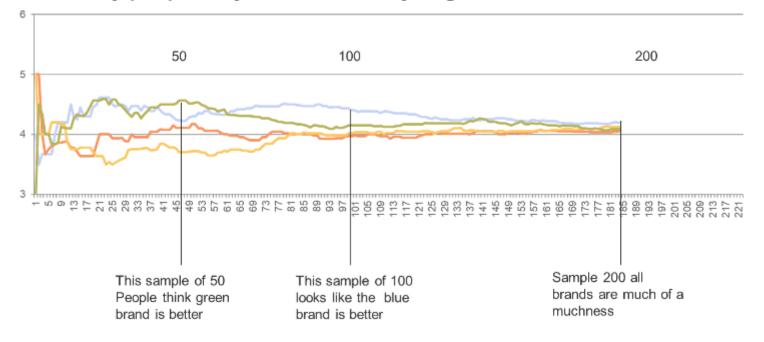


Sample size challenges



JUST TOO GOOD TO BE TRUE"

How many people do you need before you get a reliable answers



Case study from the early days exploring the potential of Text analytics

Project X

Understanding Consumer views of shampoo

Scraped 200,000 comments from twitter referencing a shampoo brand \rightarrow After 2 week of manual cleaning left with 200 usable ones

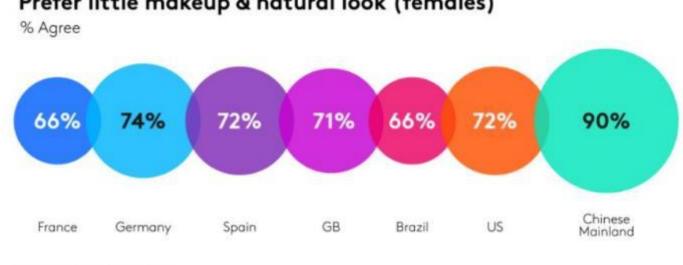
Big issues "Dove": are they referring to bird watching, making song references, or talking about world peace

The majority of comments were about L'Oreal, no references to any of the more functional brands like VO5 or Voseine



Over the years the role of using text analytics has grown and evolved

Kantar analyses for example over 2 billion open ended searches for beauty products every year to understand what is driving choices



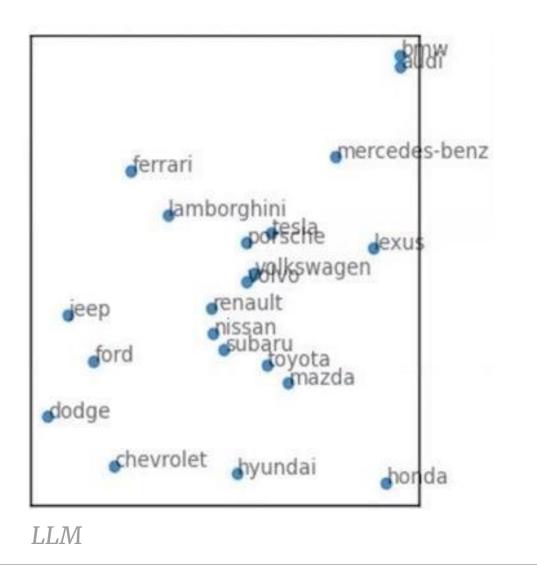
Prefer little makeup & natural look (females)

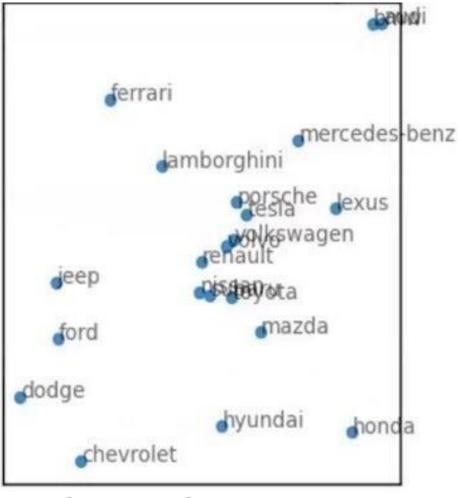
...but this has not really encroached on traditional MR but expanded

Source: Kantar, Usage Care Panels



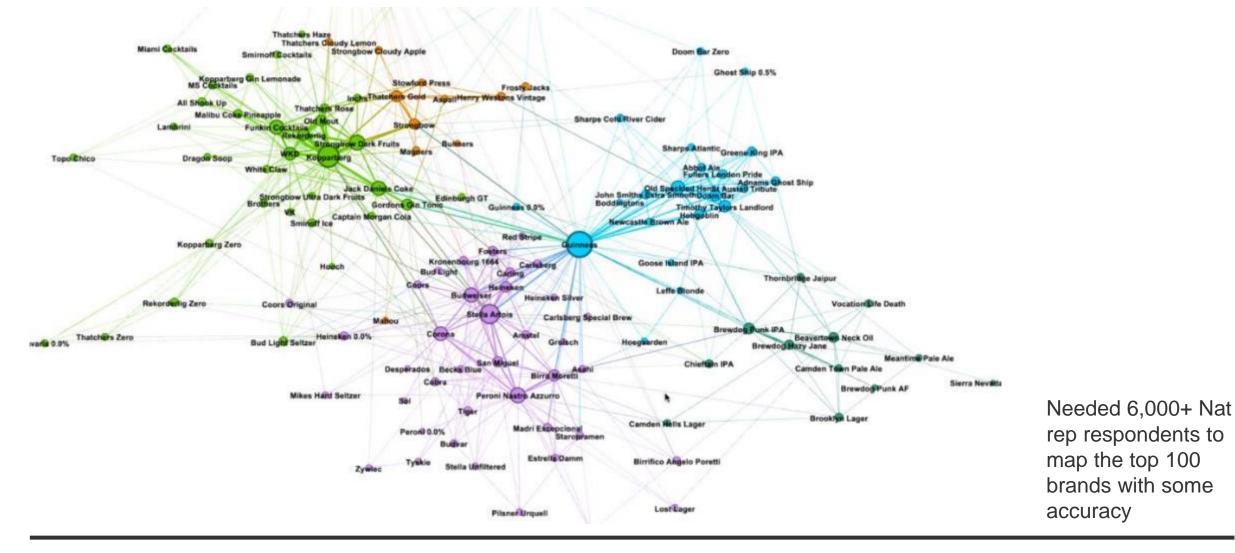
Reproducibility hurdles: Using LLM's to produce perceptual maps the of the car market



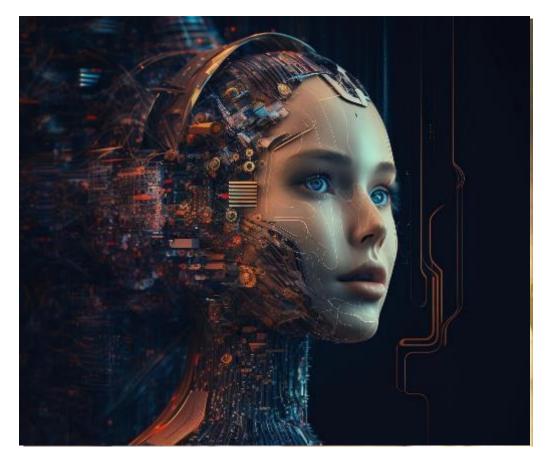


Market research

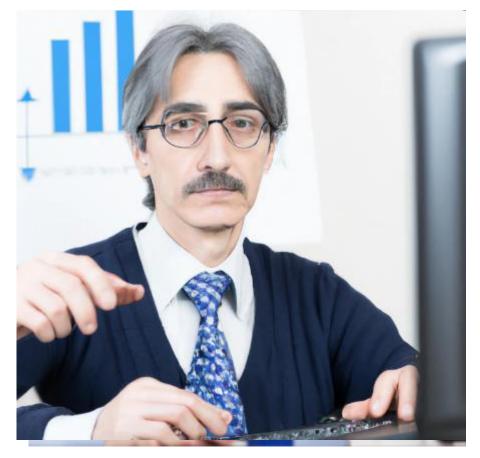
You trying doing that with less prominent brands and for categories where there is less natural discourse



What are sold with Generative AI



What we get when trying to use it for real purposes "Market researcher"



Training sample of 1?

LLM's are probability models feeding off a huge amount of existing published research, weary of what fresh insights it can bring.

Remember it's still just **searching the internet with a fancy interface** that masks where its getting its info from.

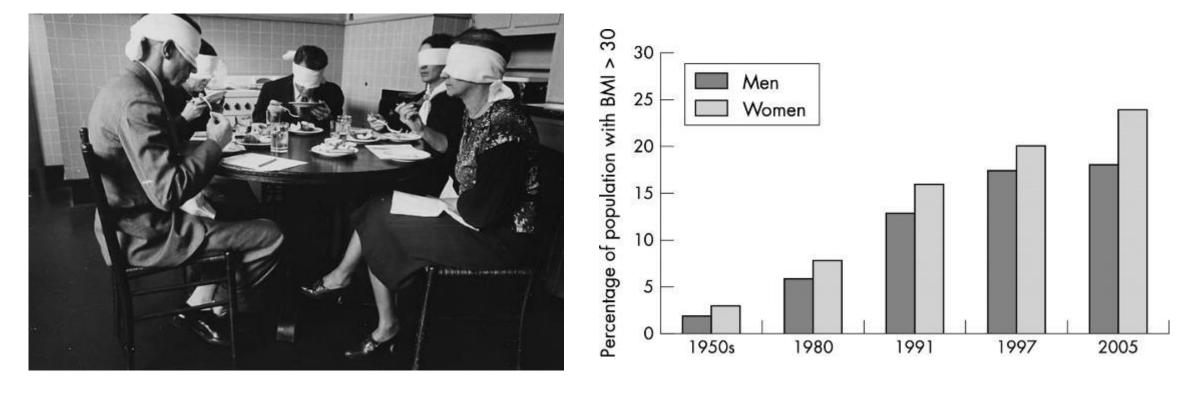
The challenges of research techniques offering limited closed and over simplistic perspectives



Close perspective research

The impact of over simplest taste testing of the 1960s – it was not that it did not work, but it offered limited perspective

Which led so many companies down the same path of developing food full of Salt, Fat & Sugar & carbs: "because that's what consumer liked"



I call this the 32 issue



What is the next number in this sequence? 1, 2, 4, 8, 16, ?







Some bright marketers may spot another marketing solution...

1, 2, 4, 8, 16, 64

There are in fact a huge number of solutions

11 (adding the current number in the sequence to the product of the previous two numbers)

12 (subtracting the previous number in the sequence from the square of the current number)

128 (raising 2 to the power of each number in the sequence)

13 (alternating between adding and subtracting the previous number in the sequence)

17 (adding 1 to each number in the sequence)

18 (adding 2 to each number in the sequence)

18 (adding the previous three numbers in the sequence)

19 (adding the product of the first two numbers to the sum of the next two numbers)

23 (multiplying each number in the sequence by 3 and subtracting 5)

24 (adding the current number in the sequence to twice the previous number)

24 (adding the first two numbers, then adding 2 to each subsequent sum)

25 (adding the product of the first two numbers to the cube of the current number)

31 (subtracting 1 from each number in the sequence)

32 (continuing the pattern of doubling each number)

15 (adding the digits of each number in the sequence together) 32 (multiplying each number in the sequence by 2 and adding 1)

> 32 (multiplying each number in the sequence by 2, then subtracting 2)

64 (squaring each number in the sequence)

10000 (writing each number in the sequence in binary and concatenating them)

Any number (they are actually random numbers that just happen to be in order)

But everyone looking at the data from the same perspective: doing the same simplistic analysis and all coming to the same conclusions and all missing the bigger picture....

Taste testing of 1950's = sweet, salt, fat

Market researcher solutions of the 1950's

Pre cut sweetened white bread with added salt and saturated fat & preservatives



32



64,128, 18, 24. 17 etc

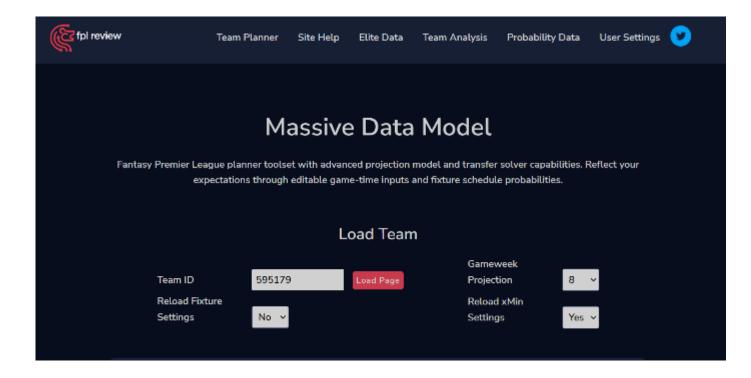
Ad testing faces the same challenge: If all you are measuring is "liking", "memorability", "branding" the 32 solution are car ads like this....



Here is where machine learning and AI potentially opens up opportunities to find the 64+ solutions...



Case study: Fantasy football AI models



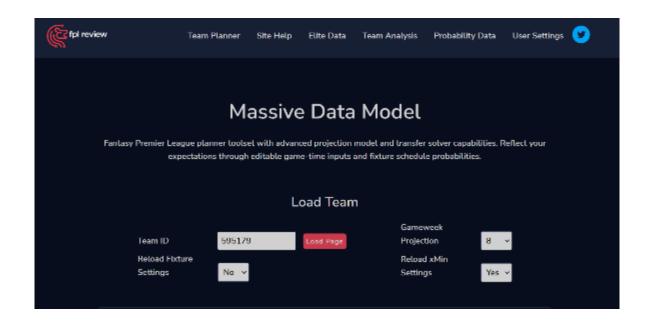
Famed machine learning model which as Ingested every kick in football used to predict the performance of players.

If you followed its suggestions, it would guarantee you a top 10,000 Fantasy Football finish last year (out of 10 million)

Machine learning and AI has the potential to find better solutions, but can only be as good as the training data they are primed with.



Case study: Fantasy football AI models



If you did exactly what the AI models said this year...

After 10 games you would be languishing in 4 millionth

Model suffered catastrophic failure as a result of rule change resulting in 6 minutes of extra time

Case study: Kantar Profiles CUBE fraud detection

IP/ISP/Device Score	Core Al	Levels of Punishment		
Finger-printing		Warning		
VPN/Data Center Detection Extensive blocked IP List	200+ Data points Powered by 5 Deep Neural Networks	Severe Warning		
Bad IP Learning	Trained daily based off 60mm+ Events	Account Reset		
CrophDR	Al Open and Evolutor	Income Penalty		
GraphDB	Al Open-end Evaluator	Reduced Content		
1800+ Nodes 12mm+ Edges	GenAl based, supports 50+ languages Scored on Relevancy, Originality,	Cashout Blocked		
Evaluates Realtime 50,000+ clusters	Completeness, Language	Account Blocked		

Real time AI fraud detection system had to be trained on over

1 trillion of data points collected over 8 years in the UK & USA

Applied in Germany

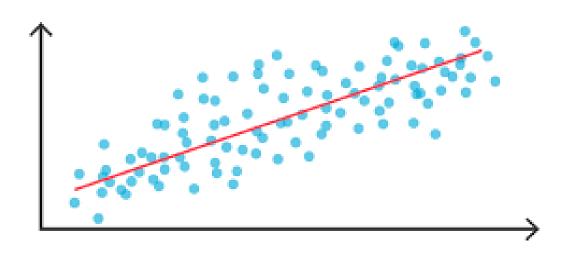
Germans more honest = 20% miss screens needed another 100 million data points to calibrate



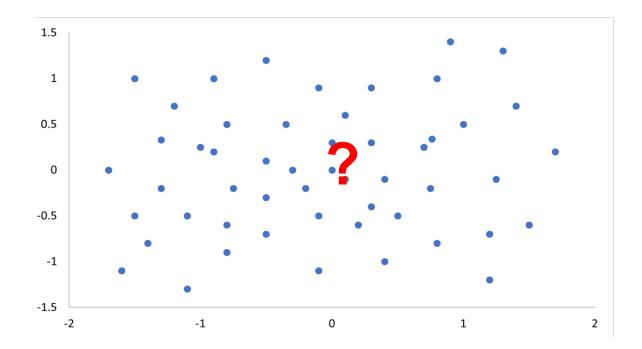
Al models need reliable outcome data to be able to connect the dot



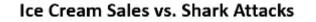
What AI models hoping for

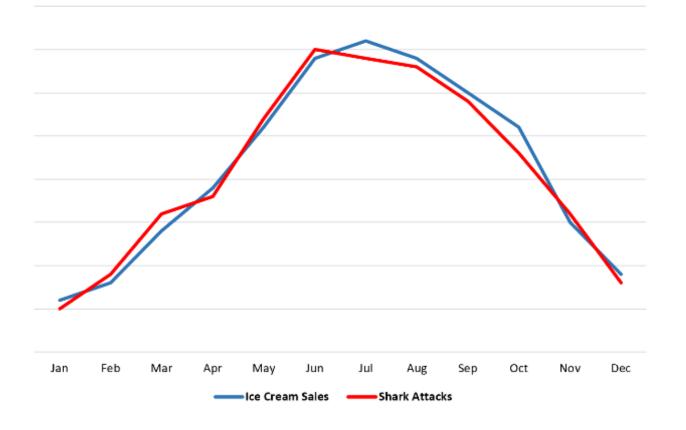


What data market research data can be like



Ai can also struggle to differentiate between Correlation & Causation



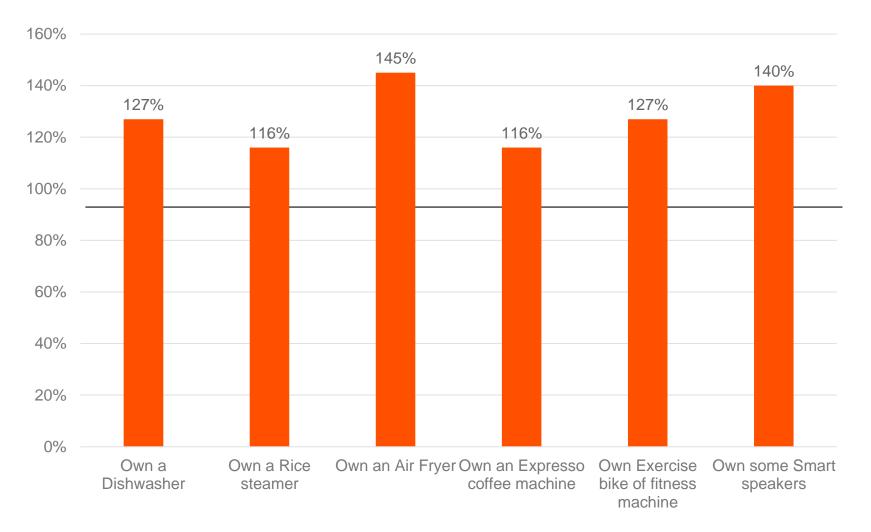




Poor input data and no outcome data the result can be hallucinations...

Case study: quest to find the secret to happiness-based poll of 20,000 people from around the world about their lifestyle and attitudes

The secret to happiness = Owning an Air Fryer

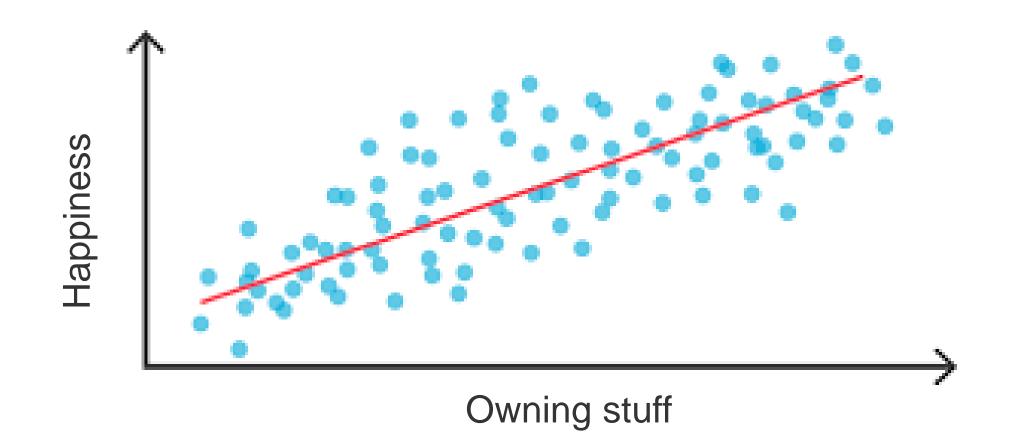


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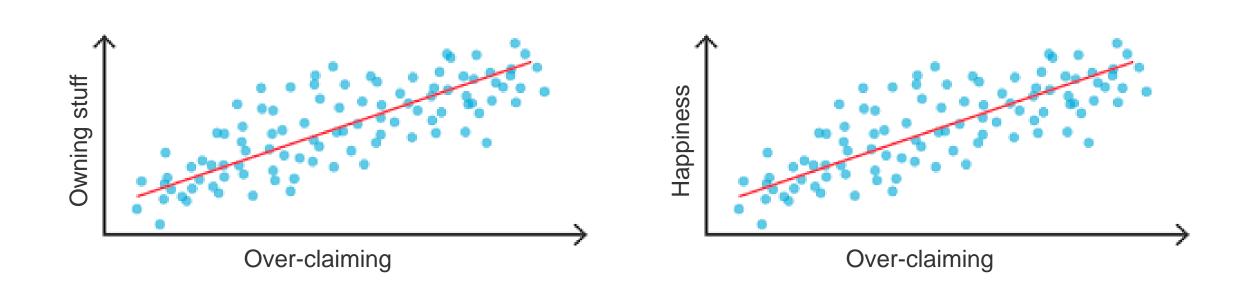


Poll of 20,000 people from around the work

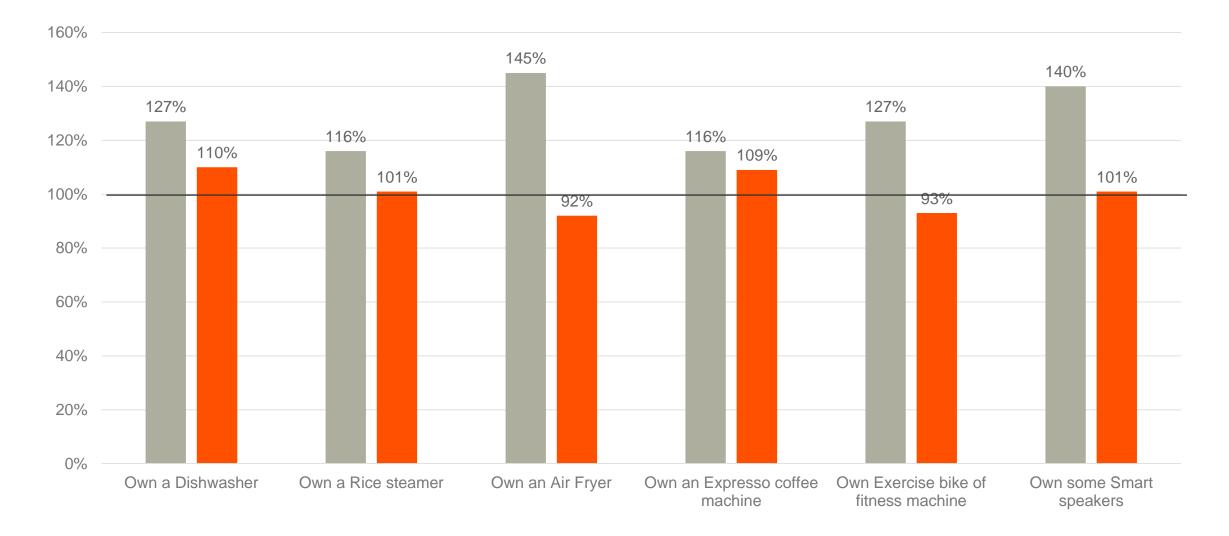
Correlation v Causation?



Correlation v Causation?



The secret to happiness – weighted to take account of overclaim



Case study the evolution of Ad copy testing

- For years we have been working with a very limited set of lowest common denominator input measures show a clear relationships with ad performance: "liking", "memorability", "surprise" & "branding"
- Going beyond this is very difficult using traditional research technique
- Lots of weaker signals many of which are non-linear and intertwined

Ads that you know will do well in a traditional ad copy tests are of a type...

- Funny
- Emotional
- An element of surprise
- Strong characterisation





But there many ads that don't do well in ad traditional tests

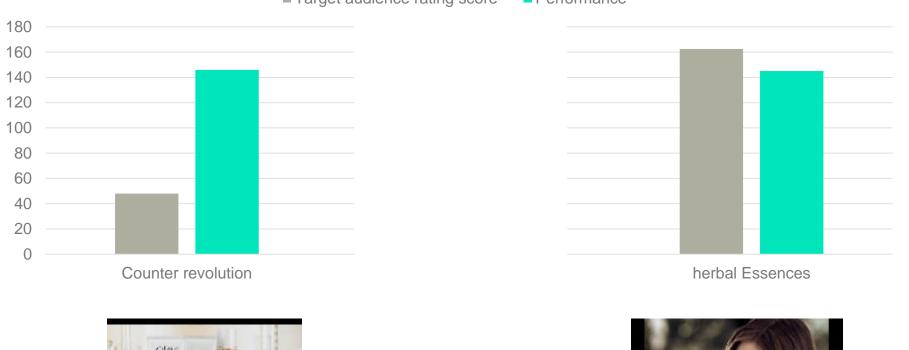
That can actually be really effective





How these ads compared in test and reality

Ad effectiveness



Target audience rating score
Performance





Success Drivers breakthrough research study in 2018

...by expanding out the range of input measures from 5 → profiling 200+ different factors and using machine learning enabled a much richer understanding of the underlying strength of a wider range of advertising

Liking Emotion Relevance Branding Purchase intent



Linear regression R2=0.30

Level of characterisation Message delivery Message confidence Human Face to camera time Eye contact Brand integration Type of sound and voice over Quality of information delivery Emotional tone Product benefits



ML Universal structural modelling R2=0.62



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2023 where we are at now... Link Al

Copy tests combining

Brand metrics

The ad's likely contribution to campaign effectiveness with media weight behind it

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- Aided Awareness
- Consideration
- Purchase Intent
- Ad Recall (TikTok only)

Creative metrics

What people think/feel about the ad/brand



- Impact
- Power
- Branding
- Enjoyment
 Persuasion
 Affinity

Behavioral metrics

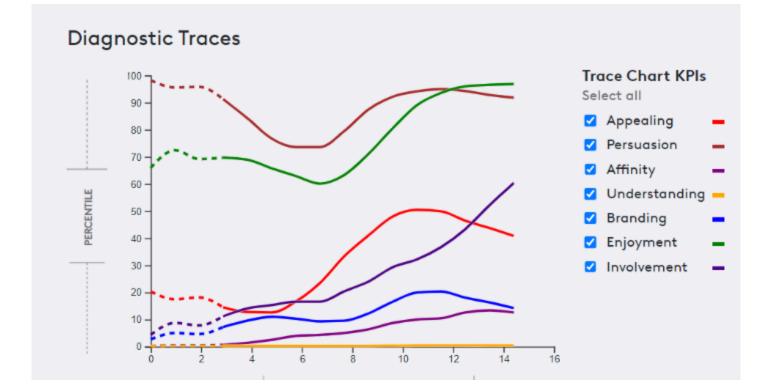
How people interact with the ad

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Interaction	-	Wate	chability	

- Skip Time ⁻ Likeability
- Action Likelihood

_

Undertaking Second by second analysis of ads



Using machine learning technology to extract **20,000 ad features from a single ad**

Performance prediction power improvements



R2=0.85+ without even doing any research

Will Al wipe out traditional research?

Some elements of what we do that is highly reproducible believe it will create a hunger for research in other areas of research



A symbiotic relationship

Al needs to feeds off enormous amounts of quality training data to get smart



Chat GTP 3 = Billions → Chat GTP 4 = Trillions



Challenges faced when creating large scale models

Catastrophic Forgetting: When many of the weights (where "knowledge is stored") change, it's improbable that previous knowledge remains intact. During sequential learning, newer inputs can overshadow older ones.

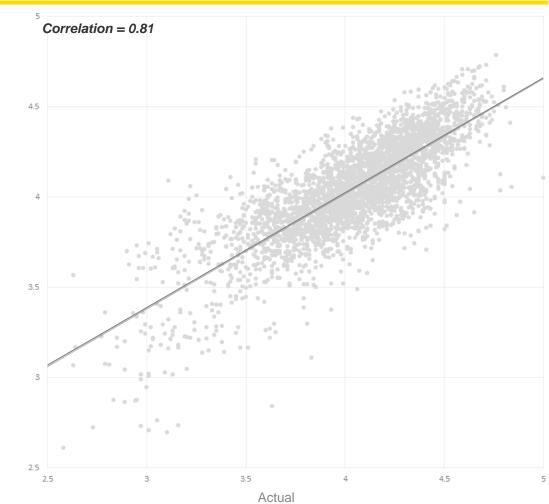
Model Drift and Decay: This happens when a model's performance deteriorates on fresh, unseen data, or when foundational assumptions about the data alter.

Diversity Collapse: This is when models begin to lose track of the authentic data distribution, even if that distribution remains stable.

Branding

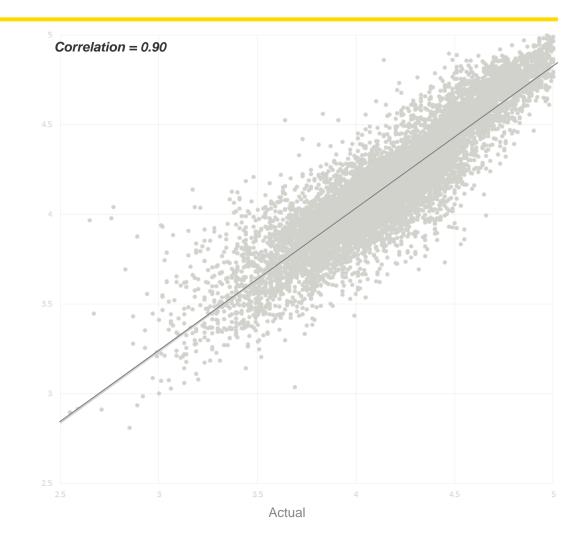
Predicted

Link Ai Needed 20,000 ads to reliably predicting one single link measure "Branding" with correlation of 0.80



Branding

Predicted



To reach c=0.90

...needed to prime with 200,000 ads

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For each Incremental improvement in predictability AI requires an order of magnitude increases volume of data...

```
2,000 = c0.6
20,000 = c0.8
200,000 = c0.9
```



Thinking more broadly... Will AI replace traditional data analysis techniques?

Pretty sure it will



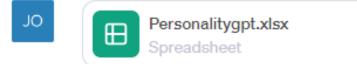
Growth area will be using AI to analyse more everyday data...



LLM's already in mainstream use for Qual Analysis and text coding

..but now can used for general data analysis





can you you analyse this data and describe the key characteristics of poeple who Get annoyed by spelling mistakes

The top 10 characteristics that would be best to use if you were creating a test to predict if someone gets annoyed by spelling mistakes are:

- 1. Like my own company
- 2. Intelligent
- 3. Like to stick with things that I know
- 4. Don't like to draw attention to myself
- 5. Planner
- 6. Can get stressed out
- 7. Open to change
- 8. Organized
- 9. Prepared to compromise
- LO. Quiet

Using only these 10 characteristics, the predictive model (Random Forest Classifier) achieves an accuracy of approximately 74.4%. This means that the model can correctly predict whether someone gets annoyed by spelling mistakes in 74.4% of cases when using these 10 characteristics.

Can you have ago at the same task with this data. Isolate the 10 characteristics the combined best predict if someone gets annoyed by spelling mistakes and indicate how acurate the preduction is

The top 10 characteristics that would be best to use if you were creating a test to predict if someone gets annoyed by spelling mistakes are:

Principal component analysis

1. Like my own company

⊞

- 2. Intelligent
- 3. Like to stick with things that I know
- 4. Don't like to draw attention to myself

personalitygpt2.xlsx

- 5. Planner
- 6. Can get stressed out
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Using only these 10 characteristics, the predictive model (Random Forest Classifier) achieves an accuracy of approximately 74.4%. This means that the model can correctly predict whether someone gets annoyed by spelling mistakes in 74.4% of cases when using these 10 characteristics.

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fpldata2.xlsx Spreadsheet

Can you work out which 15 player would have the highest overall 7_week_points_total with these conditions. 1. Total Buy_value must not be more that 100. 2. you must choose a total of 15 players but you can only pick a maximum of 3 players from each Team, exactly 2 from positions G, 5 from positions D, 5 from position M and 3 from positions F. Tip start by thinking of optimising the Points per million and interatively replace players until you reach 100 of Buy_value

G

Certainly! We can approach this by iteratively replacing the player with the lowest "Points_per_million" value in the optimized team with the next available player who would score more points and help spend closer to the 100 budget, without violating the other constraints.



Here's the recommended selection of 15 players based on the new dataset and given constraints:

Position	Player Name	Buy Value	Team	7-week Points Total
G	Areola	4.2	West Ham	24.38
D	Tsimikas	4.5	Liverpool	24.26
D	Gabriel	4.7	Arsenal	24.96
D	Zinchenko	4.9	Arsenal	24.41
D	Burn	4.7	Newcastle	22.13
М	Salah	12.8	Liverpool	65.58
М	Mbeumo	6.7	Brentford	32.27
М	Palmer	5.0	Chelsea	24.00
М	Gross	6.3	Brighton	28.33
М	J.Ayew	5.4	Crystal Palace	23.59
F	Haaland	14.0	Man City	63.975
F	Wilson	7.8	Newcastle	22.33
F	lsak	7.5	Newcastle	25.64
G	A.Becker	5.5	Liverpool	27.60
D	White	5.6	Arsenal	24.68



\$

Yes, I can perform Random Forest-based attribution, which is often termed "feature importance" in the context of Random Forest models.

In a Random Forest model, feature importance is typically computed using one or more of the following methods:

- Mean Decrease Impurity (MDI): This method calculates the total decrease in node impurity (typically measured using Gini impurity) averaged over all trees in the forest for each feature. Features that tend to split nodes on more "informative" criteria will have a higher importance.
- 2. Mean Decrease Accuracy (MDA): This method involves permuting the values of each feature one by one and measuring the decrease in the model's accuracy. A significant decrease in accuracy upon permuting a feature indicates its importance.
- 3. **TreeSHAP**: SHAP (SHapley Additive exPlanations) values are a more recent and advanced way to interpret Random Forest models. TreeSHAP provides a consistent way to distribute the prediction value across features.

If you have a dataset and a specific task in mind, I can guide you through the process of training a Random Forest model and extracting feature importance using one of these methods.

Ascription...

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Needing the DP team to help analyse your data and the skill involved in doing this has always held back the types of research we can do.

Easier DIY analytics has to drive up demand for research?



Summary assessment

- Using LLM's to creating synthetic data ? I would be weary
- Using LLM's to analyse data We will be doing this every day this time next year
- Using AI to fill in data gaps/scale data Yes but not beyond the limits of statistics
- **Using AI to predict things outside of model scope** not in foreseeable future (need a lot of training data to be reliable and very vulnerable to network errors)
- Will Al replace traditional market research No, Al can't live without it
- LLMs role in research will clearly be significant to develop research more efficiently, summarise and analyse and facilitate doing research faster and more efficiency



Al will grow demand for ever more accurate training data.



If market research is to be use as the source of truth for Al solutions...

We will need to get our own house in order...

Ensuring quality and representative sample

Ensuring our research is delivering reliable unbiased answer